

## List of Released Swiss Video Games

**AeroDrift** (SevenOnly, 2011), iOS / PS Vita  
**After Party** (Gbang, 2014), iOS/Android  
**AirConsole** (N-Dream, 2015), AirConsole, PC, Mac, Android, iOS  
**Airships: Conquer the Skies** (David Stark, 2015), java  
**Alpine Challenge** (bitforge, 2005), java  
**Alpine Challenge 2** (bitforge, 2006), java  
**Aliments du Monde** (Koboldgames, 2015) iOS/Android/Browser/PC/Mac  
**Alinghi Quiz** (bitforge, 2006), java  
**Alinghi Race** (bitforge, 2006), java  
**Amanzivision** (bitforge, 2010), iOS/Android  
**Anshar Wars** (OZWE Games, 2014) Gear VR  
**Anshar Wars 2** (OZWE Games / Sunnyside Games, 2015-2016) Gear VR + Oculus RIFT  
**Antyz** (DNA Studios, 2015), iOS/Android  
**Ariel Pocket - Fight Dr.Stain** (bitforge, 2006), java  
**Armadillo** (Ralf Mauerhofer + Stefan Spieler, 2012), iOS  
**ASD - Tower Defense** (4 heig-vd students, 2010), java  
**aStack** (RoceanOne, 2015) iOS  
**Asylamba** (Asylamba Team, 2014), Browser  
**Athleticooh** (digiDingo) iOS/Android  
**Atomarium** (2Beats, 2012), iPad  
**Awwware** (Centre for Serious Game Design ZHdK, 2011), Browser

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### B

**Babe Rally** (bitforge, 2004), java  
**Babe Rally 2** (bitforge, 2006), java  
**Basler StadtNatour** (Gbnaga, 2016), iOS/Android  
**Battle of SeaSons** (Tidal Wave Games, 2014), Windows Phone  
**BEEST** (Alice Ruppert & Martina Hugentobler, 2015), PC/Mac  
**Beach Bowling 3D** (bitforge, 2010), iOS  
**Beautiful Gravity** (Marco Krapf, 2014), iOS  
**Bed Monsters** (Pixcube Animation Studio, 2014) Mac / IOS /Android  
**Bee Bounce** (Pixcube Animation Studio, 2015) IOS /Android  
**Before the Satellite detects you** (and-or, 2010), iPhone  
**Belenos** (Olivier Basille + Alexandre Thomas + Rémi Lamarra, 2015) PC/Mac/Linux  
**Berlin Chaos** (bitforge, 2004), java  
**Beyond Ynth** (krabl.com, 2009), iOS  
**Billard** (bitforge, 2007), java  
**Birdly** (Institute for Design Research ZHdK, 2014), Oculus Rift  
**Black Island** (wotokah, 2013), Oculus Rift  
**BlockDuel** (bummzack, 2011), iOS  
**Bom chicka wah wah** (bitforge, 2007), java

**Bounce^2** (MobyDickGames, 2015), iOS / Android  
**Bowling** (bitforge, 2005), [java](#)  
**Born to Run Championship** (Feinheit/Blindflug Studios, 2013), iOS/Android  
**Boxo** (Miniclip games, 2012), Flash  
**Bubble Islands** (Dot Invasion, 2007), Flash  
**Bumble Bee - playground fun** (Gbanga, 2012), iOS  
**BuffalooH** (digiDingo, ), iOS  
**Buy! Bye!** (Marc Gruber/ Stefan Spieler, 2011), iPhone  
**Byebye Mosquito** (bitforge, 2012), iOS / [Android](#) / [Windows 8](#)

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## C

**Cannon Crasha** (gangogames, 2013) iOS / [Android](#)  
**CastleHustle** (Julie Baechtold, Nicolas Matter, Xavier Heimgartner, 2015),  
AirConsole  
**Cat Bastard** (bitforge, 2006), [java](#)  
**Caps'Em All** (Zapped Cow, 2014), iOS  
**Cemetery Rush** (Alpagames, 2015), iOS / Android / Windows Store  
**Cheese Luise** (pixxadoo, 2013), iOS  
**Cloud Chasers** (Blindflug Studios, 2015), iOS / Android  
**Colorbind** (Nonverbal, 2010), iOS  
**Colorrooh** (digiDingo, 2012), iOS /[Android](#)  
**Colorbloks** (Marco Krapf, 2014), iOS  
**Coop Sternenflug** (bitforge, 2011), iOS / [Android](#)  
**Coop Sternenflug 2** (bitforge, 2012), iOS  
**Coop Grill** (bitforge, 2012), iOS  
**CowFight - Combat de Reines** (Metamorphe, 2016), IOS / [Android](#)  
**Crossbow Warrior** (Pixcube / Mobydick Games, 2015), PC / Mac / IOS / Android  
**Crosstown Jam** (bitforge, 2006), [java](#)  
**Cube Clicker** (Tobias Baumann, 2014), PC / Mac / Web / Linux

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## D

**Darts** (bitforge, 2004), [java](#)  
**Darts 2008** (bitforge, 2008), [java](#)  
**Daryl** (Karios Games, 2013), iOS/[Windows Phone](#)  
**DMBX series** (RNDRLN Games), iOS  
**Digibug** (416Games, 2013), [Samsung Store](#)  
**Discrimination Pong** (and-or, 2010), iOS/PC/Mac  
**Draw Me the Way!** (416Games, 2013), [Samsung Store](#)  
**Drei** (Etter Studio, 2014) iOS/[Android](#)/PC/Mac  
**Dreii** (Etter Studio, 2015), PlayStation 4, PS Vita, Wii U, PC, Mac, Linux, iOS,  
Android  
**Drownings** (416Games, 2013), [Samsung Store](#)  
**DOPPELSCOPE** (Tobias Baumann, 2009), PC/Mac  
**Dungeon Clicker** (Sebastian Tobler, 2009), iOS/[Android](#)

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## E

**Edgar the Explorer** (Filipe Mathez and Paul Ronga, 2016), iOS  
**Eigernordwand 1+2** (Pixcube Animation Studio, 2014), iOS / Android  
**ElarooH** (digiDingo, 2014), iOS/Android  
**Electrogame** (Christian Schnellmann) iOS  
**Evidence** (Wuthrer), PC  
**EMC** (Etter studio, 2011), iPhone/iPod/iPad

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## F

**Fairy King** (couch developers, 2014), iOS/Android/WP8  
**Farming Simulator** (GIANTS software, 2012-2014),  
iOS/Android/PS3/X360/3DS/PSVita  
**Feist** (Florian Faller/Adrian Stutz)  
**Finger Simulator** (Mario von Rickenbach + Michael Frei, 2014), iOS/ Browser  
**Fire Craft** (games2be, 2010), iOS/Browser  
**First Strike** (Blindflug Studios, 2014), iOS / Android / PC  
**Filou** (bitforge, 2014), iOS / Web  
**Flight Simulator 0** (Christian Schnellmann), iOS  
**Folt** (Nonverbal, 2014), iOS  
**FoxTrotte** (WitchLake Studio, 2015) iOS / Android / Facebook  
**Fresh Food Runner** (Koboldgames, 2015) iOS/Android/Browser/PC/Mac  
**Fromage et Tromblon** (DIGITAL KINGDOM, 2013), Browser  
**Fust Fussball** (bitforge, 2014), iOS / Android / Windows 8

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## G

**Galaxy Invaders VR** (Gbanga, 2016), Android/Samsung Gear VR  
**Gbanga Famiglia** (Gbanga, 2010), iOS (later Android)  
**Gabarello** (Centre for Serious Game Design ZHdK, 2010), Lokomat  
**Galaxium** (Karios Games, 2011) iOS/Windows Phone  
**Gbanga Famiglia** (Gbanga, 2010) iOS/Android  
**Gbanga Zoon** (Gbanga, 2009) iOS, Java  
**Gleich 10** (Marco Krapf, 2014), iOS  
**Got Dumped** (RoceanOne, 2014) iOS  
**Gravity Lander Pro** (Büro Destruct, 2011), iOS  
**Grooh!!** (digiDingo,2012), iOS/Android  
**Gross. Stadt. Jagd.** (Gbanga, 2015), iOS/Android  
**Groox** (nothing, 2011), iPhone  
**gyroboost** (Mauro Zocco, 2013), iOS

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## H

**Hangover** (bitforge, 2005), java  
**Help Harry** (skuami studio, 2012), iOS  
**Herbert, the misanthropical fly** (App.Etite, 2011), iPhone

**Helsana** (bitforge, 2009), iOS  
**Helvetiq** (Red Cut, 2012), iPhone  
**Hollow Grounds** (Full Color Planet, 2012), iOS  
**Home Run** (Dissenter, 2004), iOS/Android/Flash  
**Hyper Jelly** (Aron Sommer, 2014), iPhone/iPad

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I

**Isudoku** (bitforge, 2008), java

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J

**Jimmy Flitz** (Roland Zoss, 2012), iOS  
**Journey of a Roach** (Koboldgames, 2013), PC/Mac/Linux  
**Jump N Roll** (games2be, 2011), iOS  
**Joe's Heart** (Team Joe's Heart, 2013), Web

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K

**Kind of Soccer** (Christian Schnellmann, 2014), iOS  
**Krautscape** (Mario von Rickenbach, 2013), PC

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L

**Ladders to Heaven** (Museum Rietberg, 2011), iOS  
**Laichenberg** (and-or, 2010), PC/Mac  
**Legend of Tell** (Pixcube Animation Studio, 2011), iOS / Android  
**Lemmings Defense** (Projektarbeit ZHAW, 2014), Android  
**LiquidSketch** (Tobias Neukom, 2014), iPad  
**Les Voies Lactées** (DIGITAL KINGDOM, 2014), Windows 7 Touch Table

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M

**Macrocosm** (Klaas Kaat, 2014), iOS  
**Magnetics** (Fabien Duperrex, HEAD Genève, 2012), iOS  
**Maison Kanraku** (Tchagata Games, 2015), Xbox Live Indie Games / PC / PSMobile  
**Mau Mau Deluxe** (gangogames, 2010), iOS  
**Meet the Street** (Feinheit/Blindflug Studios, 2013), iOS  
**Mehr Platz für Dich** (Gbanga, 2016), iOS/Android  
**Mehrspur** (kruz + kiyak, 2011), iPhone  
**Memento** (Sumo Interactive, 2012), iPhone  
**Memoreille** (Gaudenz Badrutt, BUMMZACK, 2014), PC/Mac/iOS  
**Midnight Riders** (bitforge, 2007), java  
**Mentos** (bitforge, 2005), java  
**Mirage** (Mario von Rickenbach, 2010), PC/Mac  
**Monospace** (Nonverbal, 2010), iOS  
**MonsterUp** (Karios Games, 2012), iOS/Windows Phone  
**MonsterUp Adventures** (Karios Games, 2013), iOS/Windows Phone  
**MonsterUp Candy Run** (Karios Games, 2014), Windows Phone

**MonsterUp Colors** (Karios Games, 2013), [Windows Phone](#)  
**MonsterUp Flap** (Karios Games, 2013), [Android/Windows Phone](#)  
**MonsterUp Memory** (Karios Games, 2012), [Android/Windows Phone/Windows Store](#)  
**Moonga** (EverdreamSoft, 2010), [iOS/Android](#)  
**MyTP series** (RNDRLN Games), [iOS/Mac](#)  
**My Animal Box** (Apps with love, 2011), [iOS](#)  
**My Little Fairy** (Plexus Games, 2015), [iOS](#)

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## N

**Nandeyanen!? - The 1st Sûtra** (Tchagata Games, 2014) [PC / Xbox LIVE Indie Games](#)  
**Nanorunners** (and-or, 2012), big screen [[mac + smartphones](#)]  
**Niche - a genetics survival game** (Team Niche, July 2016)  
**No, Human** (Rolf Fleischmann, 2010), [iOS](#)  
**New Road** (Christian Schnellmann), [iOS](#)

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## O

**OBASS** (Tobias Baumann, 2013), [PC / Mac / Web](#)  
**Orbital** (bitforge, 2004), [iOS](#)  
**OKO** (Nadezda Suvorova, HEAD Genève, 2013), [iOS](#)  
**Octout** (trashmob.ch, 2015), [Android + iOS](#)  
**Onirigami** (Tourmaline, 2017), [iOS + Android + connected toys](#)

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## P

**Patent Blaster** (David Stark, 2013), [Win/Mac/Linux](#)  
**Parcours'pro** (DIGITAL KINGDOM, 2014), [iPad](#)  
**Parkineers** (Gbanga, 2017), [iOS/Android](#)  
**Perils of Man** (IF Games, 2014), [iOS](#)  
**Piaggio NRG Race** (bitforge, 2006), [java](#)  
**Picnic Wars** (Crown Adam AG), [iOS/WinPhone](#)  
**Pikselbacteria** (and-or, 2012), [iOS](#)  
**Pilotifant** (Gbanga, 2011), [iOS/Android](#)  
**Pingwin Adventures** (Feinheit, 2012), [iOS](#)  
**PipeFiction** (odddots, 2012), [iOS/Windows 8](#)  
**Pixel Mogul** (ala, 2014), [iPhone/iPad](#)  
**Planet Diver** (Fabraz, 2015), [Win/Mac/Linux/iOS/Android](#)  
**Plopp** (games2be, 2011), [iOS/Android](#)  
**Der Polder** (Gbanga, 2015), [iOS/Android](#)

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## Q

**Queuing** (bitforge, 2006), [java](#)  
**Quiz and Fly** (Gbanga, 2014), [iOS/Android](#)

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## R

**Rockstar Rampage** (Games of the Universe, 2014) iOS

**Runny, catch the egg** (bitforge, 2005), [java](#)

**Runic Sorcerer** (Plexus Games, 2013) iPad

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## S

**S\*\*thead** (gangogames, 2012), iOS/[Android](#)/[WinPhone](#)

**Seasons of Life** (Feinheit/Blindflug Studios, 2014), iOS/[Android](#)

**Season's Street** (Witchlake, 2014), iOS

**Sex Appeal Test** (bitforge, 2007), [java](#)

**Shoggoth Rising** (Dreipol, 2014), iOS/[Android](#)/[Windows 8](#)/[Windows Phone](#)

**Silly World Series** (N-Dream, 2016), AirConsole

**SkyRider** (Marc Gruber, 2011), iOS

**smart urban golf** (Gbanga, 2016), iOS/[Android](#)

**Space Kitty Race** (Tobias Baumann, 2013), PC / Mac / Web

**spaceMaster** (Bernhard Webstudio, 2015), [java](#) / Web / iOS / [Android](#)

**Spirit Fever** (Joëlle Krummenacher/Florian Glardon, 2009), Browser

**Splink** (416Games, 2013), [Samsung Store](#)

**Spoing** (games2be, 2011), iOS/Facebook

**Stabilove** (Wuthrer, ? ), PC

**Stardust** (416Games, 2013), [Samsung Store](#)

**Suicide Survival** (Tobias Baumann, 2008), PC

**SuperAirSlam** (Markus Rossé, 2016), AirConsole

**Super Fleet Manager** (Gbanga, 2016), iOS / [Android](#)

**Swiss Games** (bitforge, 2012), iOS / [Android](#)

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## T

**The Firm** (Sunnyside Games, 2014), iOS / [Android](#) / Windows Store

**The Fugitive Program** (Tobias Baumann, 2009), PC, Mac, Web

**The Good, The Bad & The Beauty** (Fabian Brunner, Goran Saric, Marco Schmid, Don Schmocker, 2014), Browser

**The Path of Go** (Codebox, 2010), Xbox 360 Live Arcade

**The Unstoppables** (LerNetz, 2015), iOS/[Android](#)

**Tiny Owls** (games2be, 2013), iOS

**Tower of Babel** (DNA Studios, 2016), AirConsole

**Turnfree** (digiDingo, 2013), iOS

**Tschau Sepp** (gangogames, 2010), iOS

**Train Fever** (Urban Games, 2014), PC / Mac / Linux

**Trigger Rally** (Jasmine Kent), Web

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## U

**U2U** (Benjamin Lemke, 2015) iOS / [Android](#)

**Unmem Alphaness** (Karian Føhr, 2015), iOS

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## V

**Vision Village** (bitforge, 2010), iOS / [Android](#)

**Vote for me** (Digital Kingdom, 2016), iOS/Android

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## W

**Watch your Back** (DNA Studios, 2016), AirConsole

**Wardive** (and-or, 2011), Android

**Within** (Benjamin Gattet, HEAD Genève, 2014), Windows / Mac OS / Linux

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## Y

**YAMGUN** (Digital Kingdom, 2015), iOS/Android

**Yamy et les Aliments** (Koboldgames, 2015) iOS/Android/Browser/PC/Mac

**You are the King** (Tobias Baumann, 2012), PC / Mac / Web

**Ynth** (krabl.com, 2009), iOS

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## Z

**Zivilcourage** (Ludic GmbH, 2014), Installation

**ZoOp!** (Zapped Cow, 2013), iPad

**Zwirn** (Bruno Meilick & Julian Kraan, 2010), iPhone



## Coming Soon (**Swiss** games in development)

A

**Airheart** (Blindflug Studios)

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B

**Breeding** (Studio Clouzo), Tablets

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C

**CMYK** (Samuel Vonäsch)

**Call of the Giants** (Apelab, 2015 (Beta))

**Colorball** (Irrelevant Studio, 2013–2014)

**Cendric** (Isa Roesch, Tizian Zeltner), PC/Mac/Linux

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D

**Daina: The Herbarium** (Yasemin Günay/Dario Hardmeier/Raffaele de Lauretis)

**Don't Kill Her** (wuthrer), Browser

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E

**Everblind** (Digital Kingdom), PC/Mac/Linux/Xbox One

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F

**Farewell** (Miriam Wissel)

**Fireborne** (Year Seventeen: Jean Simonet/Olivier Basille/Jonah Lobe, 2015)

Windows Canceled

**First Strike - Final Hour** (Blindflug Studios)

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G

**Gbanga Famiglia: Rise and Fall** (Gbanga)

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I

**Identity Crisis** (ShardLine Entertainment) Cancelled

**Intraland** (Marion Bareil, HEAD Genève, 2013)

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K

**Kiss'em App!?** (Tchagata Games / Silver Thorax), iOS / Android / Windows phone

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L

**Looking for Imago** (Aurélien Da Campo), Windows / Mac / (Android / iOS)

**Lowboat** (Christian Schnellman), iPad

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M

**MokMok** (2beats)

**MODSORK** (David Canela), PC/Mac

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N

**Ned & Ted** (Marc Gruber & Simon Kovatsch)

**Niche - a genetics survival game** (Philomena Schwab, 2014)

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## O

**Onirigami** (Marion Bareil & Camille Attard, 2013–2014) iOS  
**Opticale** (Soufian Mahloully, 2016) iOS

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## P

**Panakeia** (Martina Hugentobler & Alice Ruppert, 2015)

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## S

**Sam's Chronicles** (Witchlake)  
**Schlicht** (Mr.Whale's Game Service (Team Schlicht))  
**Security Game** (B4 Com) PC/Mac  
**Space World** (Intergalactic Education), Multi-platform  
**Spells of Genesis** (EverdreamSoft, 2015) iOS  
**Splash Blast Panic** (Team-KwaKwa), PC/Mac/Linux/PS4  
**SPIRIT** (Rinaldo Wirz/David Javet/Cédric Reinhart)  
**Stampout** (TRAENTWORKS GmbH), iOS  
**Stonebond: The Gargoyle's Domain** (I3 Team), PC / Mac  
**Stop, Ampeltime!** (Phillipp Kuhn)  
**Stories of Djibril** (No Pain No Game)  
**Stress Busters** (Tchagata Games, 2015) iOS / Android

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## T

**The Bomb Squad Academy** (Jean Simonet + Olivier Basille, 2015) PC/Mac/Linux  
**The Incredible Nemof** (DIGITAL KINGDOM) iOS/Android  
**The Jackal: Gold Rush** (DNA studios) iOS/Android  
**The King of Disco** (GreenCross Studio) PC/Mac  
**The Touch from Outer Screen** (Shy Robot Team) Mobile  
**Time for Bed** (GreenCross Studio) iOS  
**Towaga** (Sunnyside Games), iOS/Android  
**Tower Offense** (Capsule Games), PC/Mac/XBox  
**Turba & Tschep us Savognin** (Gbanga, 2016), iOS/Android  
**Trial of Totems: Ever More** (Tabea Iseli & Andreas Halter), PC/Mac/Linux

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## W

**Whack-A-Dungeon** (Zapped Cow)